

Rule Book



To fully enjoy a picnic cherry blossom trees, eat, play, and take control of the largest area possible. Use your cards wisely and compete with other players to expand your mat area. The player who gets the largest area will be the winner, having enjoyed the cherry blossom viewing to the fullest.

Component

TATAMI Card
60



Bonus Card
5



Wild Card
4



Summary
4



TATAMI board 6



Green—暮四季(Kureshiki)

Red—市松(Ichimatsu)

Purple—写楽(Sharaku)

Black—明日香(Asuka)

Yellow—あじろ菊(Ajirogiku)

Navy—鯨小紋(Samekomon)

OHATIKI
25pieces×4colors



Blocker
10



*The color combination of the OHATIKI varies depending on the product.

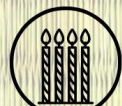
Rule Book
2部 (JP・EN)



Preparation



- ① Arrange the TATAMI board randomly, but in the way that the numbers match vertically.
- ② Each person keeps one color of OHATIKI as markers.
- ③ Depending on how many players are, randomly remove the following amount of TATAMI cards.
2 people: 4 pieces, 3 people: 4 pieces, 4 people: 3 pieces.
Place the Blocker on the squares of the board with the same pattern and number as the card you removed.
- ④ Shuffle the TATAMI cards and hand out 5 cards and one Wild card to each player. Deal it as your "hand".
- ⑤ Turn the remaining TATAMI cards face down to form a "deck".
- ⑥ Shuffle the Bonus cards, select one, and open it.
- ⑦ Open 5 TATAMI cards from the deck and use them as "field cards".



1+ Age



2-4 Players



20mins



How to play

※The person who has recently seen the cherry blossoms is start player.

When your turn comes, proceed from ① to ④.

① Card Exchange

Exchange one of your hand cards for one of the field cards. Not with the deck. You cannot exchange the Wild card in your hand.

*Even if steps ② and ③ are not possible, be sure to do ①.

② Play or Pass

A, Play

When you have the following combinations, turn the cards face up and place your own colored OHAIKI on the squares of the TATAMI board with the same pattern and number. Place the face up card in front of you so that others can see it.

*It is not necessary to play immediately after getting combinations.

[Combination] *must play with 3 cards

Run
Flush + Straight



Flush
same colors



Group
same number



Straight
serial number



◆Conditional bonus: If you play the following combination, you get a conditional bonus.

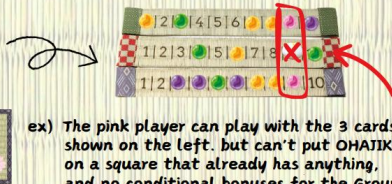
- Run: Any board up to 2 squares (one row 2 squares or 2 rows one square each)
- Group: One of the placed board up to one space



ex) The yellow player can connect five OHAIKI by sliding the red board to the right.

◆Wild card: Can be treated as a card with any pattern or number.

- No conditional bonus occurs.
- Can form the combinations for "play" even as the numbers and patterns which already have Blockers or OHAIKIs.
- However, you cannot place your own colored OHAIKI.



ex) The pink player can play with the 3 cards shown on the left, but can't put OHAIKI on a square that already has anything, and no conditional bonuses for the Group.

B, Pass

③ Draw two cards from the deck and add to hand. (Skip if you can't draw.)

④ It is the next person's turn clockwise.

End of the game

After the deck runs out, each player plays one turn and end the game.

scoring

[TATAMI board score]

The amount of your colored OHAIKIs making the largest connected area : 1p x 1pt

If every corner square is included : 1p x 2pts



ex) The yellow player
The largest area has 6 squares + including the corner.
6x2=12pts

The purple player
The largest area has 5 squares.
5x1=5pts

※The 4 square area including the corner is not applicable.

[Bonus card score]

Based on icon points on played card

ex)



= 2pt

Set of this icons
1 set x 2pts



x 3

= 7pt

7 pts for this 3 marked icons



Top scorers = 5pt

5 pts for obtaining this icons
the most



Top scorers = 5pt

5 pts for getting cherry blossom
cards the most

[Score of hand]

unused Wildcard : + 3pts

Hands other than Wild cards: 1p x -1pts

⇒The player with the most total points is the one who enjoyed the picnic the most! If multiple players have a tie, the player with the fewest amount of OHAIKI on the TATAMI board wins. If there are still multiple winners, share the victory!

Created by

Game design: Aki Watakabe

Artwork: Mirika Kimura, Heriwo

Designer: Yusuke Nakayama

Proofreading: Onoden

Translator: Waka Kisai

Production cooperation:

Hiromasa Fujiwara (Tatamiya Fujise)

Mitsuhiro Yano (Okorinbo)

Daiko Printing Co., Ltd.



akiwatakabe1012@gmail.com